

# CAMILO RODRIGUEZ

Graphic designer



My portfolio



+1 438 928 6244



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## Profile

I am a professional with experience in creating visual solutions for a variety of projects. Throughout my career, I have collaborated on the development of books, magazines and websites, as well as infographics and presentations, always with a creative and functional approach.

I have worked in the development and management of brands, contributing to their visual identity and ensuring their consistency across different platforms.

In addition, I have experience in 3D animation and video editing, which has allowed me to develop a comprehensive and flexible vision of how to tell stories visually while creating a world around it.

I consider myself a creative and proactive person, with a great willingness to face new challenges and constantly learn. I enjoy working in a team and I believe that collaboration is key to obtaining the best results. I adapt well to tight deadlines and I know how to handle pressure to meet objectives without losing quality in the process. My focus is always on creating visual experiences that impact and communicate effectively.

## Skills

Adobe **Photoshop**

Adobe **Illustrator**

Adobe **InDesign**

Adobe **After Effects**

Adobe **Lightroom**

Autodesk **Maya**

English • French • Spanish

## Employment

- **FREELANCE GRAPHIC DESIGNER** | 2023 - present
- **3D CHARACTER ANIMATOR** | May - Aug 2023 (Montréal)  
Enharden (STAGE)  
3D character animations in Unreal Engine for a video game cinematics.
- **GRAPHIC DESIGNER** | Feb - Jun 2020 (Bogotá)  
Mediapro  
Creation of various brand names for locations, products and companies with their respective logos and brand management, to be used in the 2022 Disney+ show "Siempre fui yo, (It was always me)". / Digital editing of sketches and concept arts.
- **GRAPHIC DESIGNER** | 2018 - 2021 (Bogotá)  
eShow Colombia  
Web design, mailing, branding, video editing, layouting.
- **GRAPHIC DESIGNER** | 2014 - 2018 (Bogotá)  
Colombia Digital  
Web design, branding, video editing, layouting, infographics.
- **3D ARTIST / GRAPHIC DESIGNER** | 2008 - 2014 (Bogotá)  
Zero Fractal / Brash 3D  
Character animation for the shortfilm "The Dreamcatchers", animations for commercials and videogames, stereoscopy, video editing and photo retouching.
- **GRAPHIC DESIGNER / ILLUSTRATOR** | 2003 - 2008 (Bogotá)  
Tal & Pascual / Leonard & Montoya / Dayscript Ltda  
Layouting, branding, multimedia, illustrations for a children's section of a monthly magazine.

## Education

- **3D MODELING, ANIMATION, ART & DESIGN** | 2021 - 2023  
CDI College / Montréal
- **GRAPHIC DESIGN & ADVERTISING** | 1999 - 2003  
CIDE / Bogotá



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